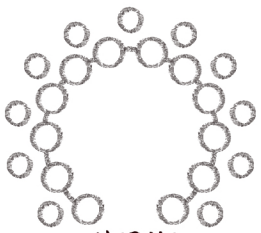


PARTY NAME

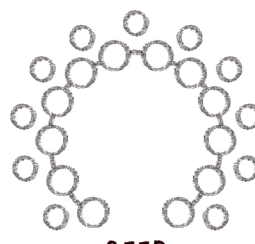
- BEAR
- STEEL
- GRIT

PLAYER NAME LEVEL

- SLEIGHT
- GRACE
- SQUIRM



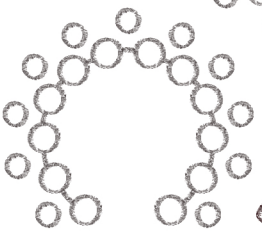
NERVE



SEEP

- FRAME
- DRAW
- FORM

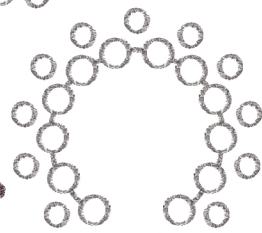
- FORCE
- BRACE
- FEAT



MIGHT

NAME

ARCHETYPE

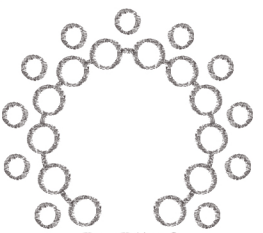


INSTINCT

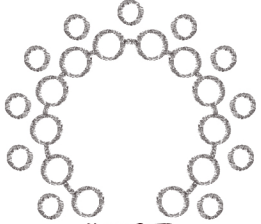
- REFLEX
- READ
- SENSE

RACE

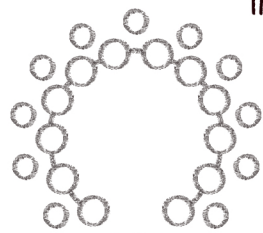
- ANCHOR
- GRASP
- WEAVE



TETHER



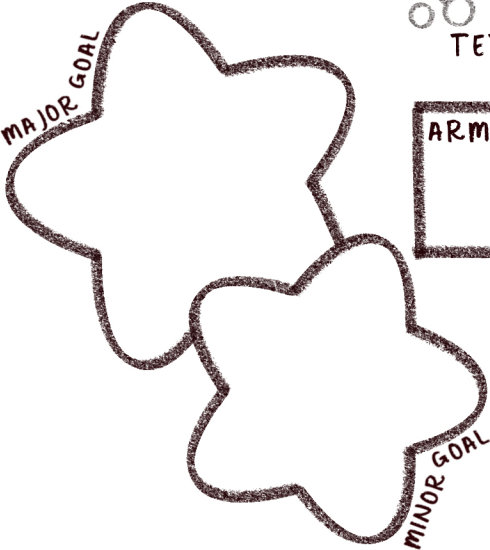
HEART



WIT

- REASON
- RECALL
- ESOTERICA

- AURA
- SWAY
- HOPE



ARMOR

MARKS

TOTAL	TAKEN
-------	-------

FLAVOR TOKEN

EXP TRACKER

BEAT	STRING	MILESTONE
------	--------	-----------

KNACKS/DOMAINS

HEROIC GOAL

ATTACKS

NAME	TEST	DIE	TARGET
------	------	-----	--------

PERKS/VOLATILITY

PROFESSION

DESCENT

ORIGIN

BLOODLINE

CRUX



Empty rectangular box for character details.

Empty rectangular box for character details.

Empty rectangular box for character details.

Empty rectangular box for character details.

FLAWS

EQUIPMENT